



SAILING INSTRUCTIONS

2009 Park City Regatta

Dinghy Division

to support *St. Vincent's Swim Across The Sound*

1 Rules

- 1.1 The regatta will be sailed in 14' Hunter 140's and governed by *The Racing Rules of Sailing 2009-2012(RRS)*, and the prescriptions of US Sailing, except as they are changed by these sailing instructions.
- 1.2 Each Hunter 140 will be sailed by a skipper and crew. No single handing allowed.

2 Entries

- 2.1 Eligible skippers may enter by completing the Entry Form attached to the sailing instructions and delivering it to the Organizing Authority.
- 2.2 The regatta is open to anyone interested in racing in the Park City Regatta Dinghy Division.
- 2.3 There are 8 Hunter 140's available for racing. If more than 8 entries are received, the fleet will be broken into divisions based on experience levels (Novice, Experienced, etc) Skippers and crews will alternate boats after every other race in the event of more than one fleet.

3 General Conditions

- 3.1 Each competitor must wear a PFD.
- 3.2 The Race Committee shall be the sole and final judge of the conditions.

4 Racing Scheduling

- 1000 Registration & Rigging
 - 1030 Skippers Meeting
 - 1100 First Warning
- Up to 8 races are scheduled per fleet. If there is only one fleet (8 boats) racing then up to 15 races will be run. One complete race will constitute a series.
No warning signal will be made after 1530

5 Racing Area, Course & Marks

- 5.1 The racing area will be off the beach at the Connecticut Community Boating facility located in Seaside Park. Directions - <http://www.ctcommunityboating.org/our-facility/>
- 5.2 The course will attempt to be windward-leeward-finish, with the start-finish between the windward and leeward marks. All marks will be left to port unless otherwise designated.
- 5.3 Courses will not be shortened. This changes rule 32.
- 5.4 All marks of the course will be small inflatable buoys.

6 The Start

- 6.1 Rule 26 is modified as follows. Races will be started using a three minute sequence with sound signals by a horn. There will be 5 short blasts just prior to the 3 minute warning.
- 6.2 Start Sequence

3 minutes - Warning	3 long blasts
2 minute - Prep	2 long blasts
1.5 Minutes	1 long blast – 1 short blast
1 minute	1 long blast
30 seconds	3 short blasts
20 seconds	2 short blasts
10 seconds	1 short blast
5,4,3,2,1 seconds	5 short blasts
Start	1 long blast

- 6.3 The starting line will be between a staff on the race committee boat and an inflatable buoy at the other end of the line.

7 Recalls

- 7.1 The RC will attempt to notify boats OCS.
- 7.2 The “one minute rule” may be used at the Race Committee's discretion.

8 Change of Course After the Start

- 8.1 If the leeward mark needs to be moved after the start, it will be moved before the first boat reaches the windward mark. No sound or visual signals will be made.

9 The Finish

- 9.1 The finish will be the same as the starting line.

10 Time Limit

- 10.1 The time limit for all boats to finish a race will be 25 minutes per race.
- 10.2 Boats failing to finish within the time limit will be scored a DNF.

11 Protests

- 11.1 Competitors intending to protest another boat shall notify the other skipper at the first reasonable opportunity, and will so inform the race committee immediately after the completion of the race.
- 11.2 Protests shall be submitted in writing on forms available at FYC and will be delivered to the protest committee within 30 minutes of the docking of the fleet.

12 Alternative Penalties

- 12.1 Rule 44.2 is modified so that the 720° turn is replaced by a 360° turn.

13 Scoring

- 13.1 The low-point scoring system of Appendix A will apply. If six or more races are sailed in each fleet, a competitor's worst race will be discarded.
- 13.2 First, second and third prizes will also be awarded on the basis of individual skippers' scores.

14 Capsizes

- 14.1 If one boat capsizes during a race, that race will continue. If two or more competitors capsize during a race, that race is automatically abandoned and all competitors must return to the RC Boat. After a competitor experiences a second crash boat “assisted save” (resulting in the skipper and/or the skipper's boat being brought to the RC Boat) that skipper is required to retire for the day.